



Become an Adventurer

Go camping with Monsters!

In the story, **Hilda and The Troll**, Hilda is an adventurer. She loves to be outside and explore the world around her.

On **pages 5 and 6**, Hilda decides to camp outside in the middle of a rainstorm. She manages to make herself snug and comfortable, despite the possibility of monster attacks!

Design and create a den like Hilda's that could protect you from monsters (and rain), while still being cosy and warm.

What materials will you use?

How will you be protected? Will you create traps or secret passages only you know about?

How will you stay warm and comfortable in a storm?

Can anyone else come in your den, like a friend or a pet?

You could draw your den out first, then why not build your den out of materials you have around the house? You could use bed sheets, blankets and clothes pegs to secure your creation.

Once you're finished, you could act out a story within your den – does a monster attack for real? What happens? Or is it just a soggy pet looking for shelter?